

ABSTRACT

A game machine is provided comprising a game board which is constructed so that a game ball is movable on the side of a board face, and a game mechanism which includes a shooting portion for shooting a game ball onto the side of the board face of the game board, and game components arranged on the game board so that game balls moving on the board face of the game board may be capable of winning the prize; wherein the game mechanism is constructed so as to be capable of changing-over, at least between a first playable state where a first game is playable under a condition in which the inclination angle of the board face of the game board relative to a virtual horizontal plane exceeds a predetermined angle, and a second playable state where a second game is playable under a condition in which the inclination angle is equal to or less than the predetermined angle.